

Recycle Utah Fall Internship

The Park City Conservation Association dba Recycle Utah is a community-oriented recycling center based in Park City, Utah and serving out to Summit and Wasatch Counties. What began in 1990 as a grassroots effort to collect recycling in Park City has turned into a broad-reaching organization that prevents at least 200 tons of recyclables from being landfilled every month, accepts over 50 different items, educates more than 3,000 elementary school children on issues of conservation, and serves roughly 65,000 people in Summit and Wasatch Counties.

The underlying goals of this organization are to collect hard-to-recycle items (such as all four colors of glass, "Styrofoam" or Expanded Polystyrene, electronic waste and snow sports equipment); to promote water conservation in Summit and Wasatch Counties through education, outreach, and special events; and to take steps towards a zerowaste future for our community. Recycle Utah's mission is to "Empower People to Lead Sustainable Lives."

NOTE: Only juniors and seniors are eligible to apply.

Applicants should submit a resume that details their relevant work and educational experiences and cover letter stating their interests, qualifications and the internship they are applying for. Send to Tori Sowul at tori@recycleutah.org All applicants must state the name of the internship in the subject line of the email.

The application deadline is Friday, December 26 2014

Job Title: Spring Intern

Department: Outreach and Event Coordination / Environmental Education

Description: The intern would help coordinated and compose media materials for all events and special collections, including press releases and public service announcements. Attend trainings, including grant writing, advocating for specific environmental causes, social media, and environmental conservation education.

Skills Required:

Microsoft Word and Excel (Basic-Intermediate knowledge) Social Media marketing Communication Skills for adults and kids.

Earn your Green Halo!